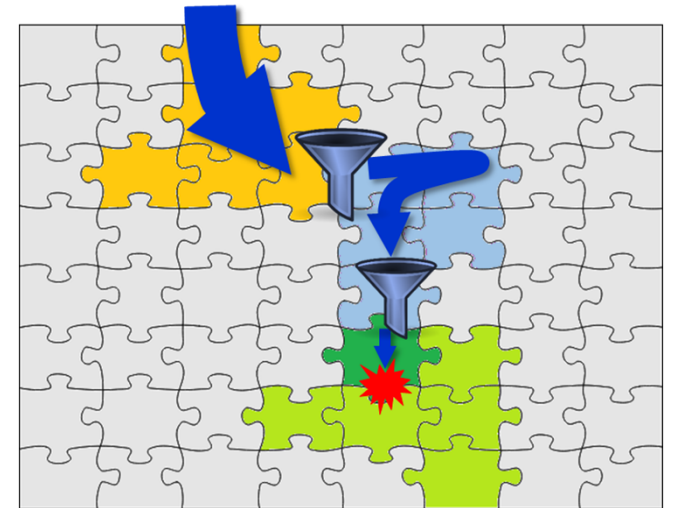
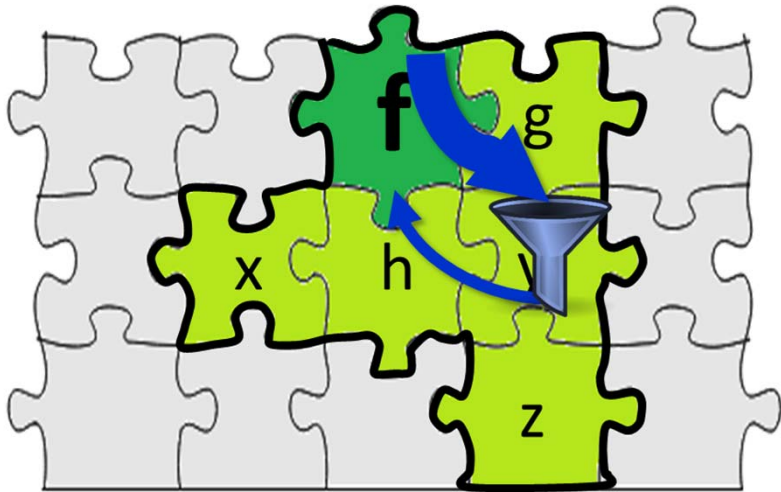
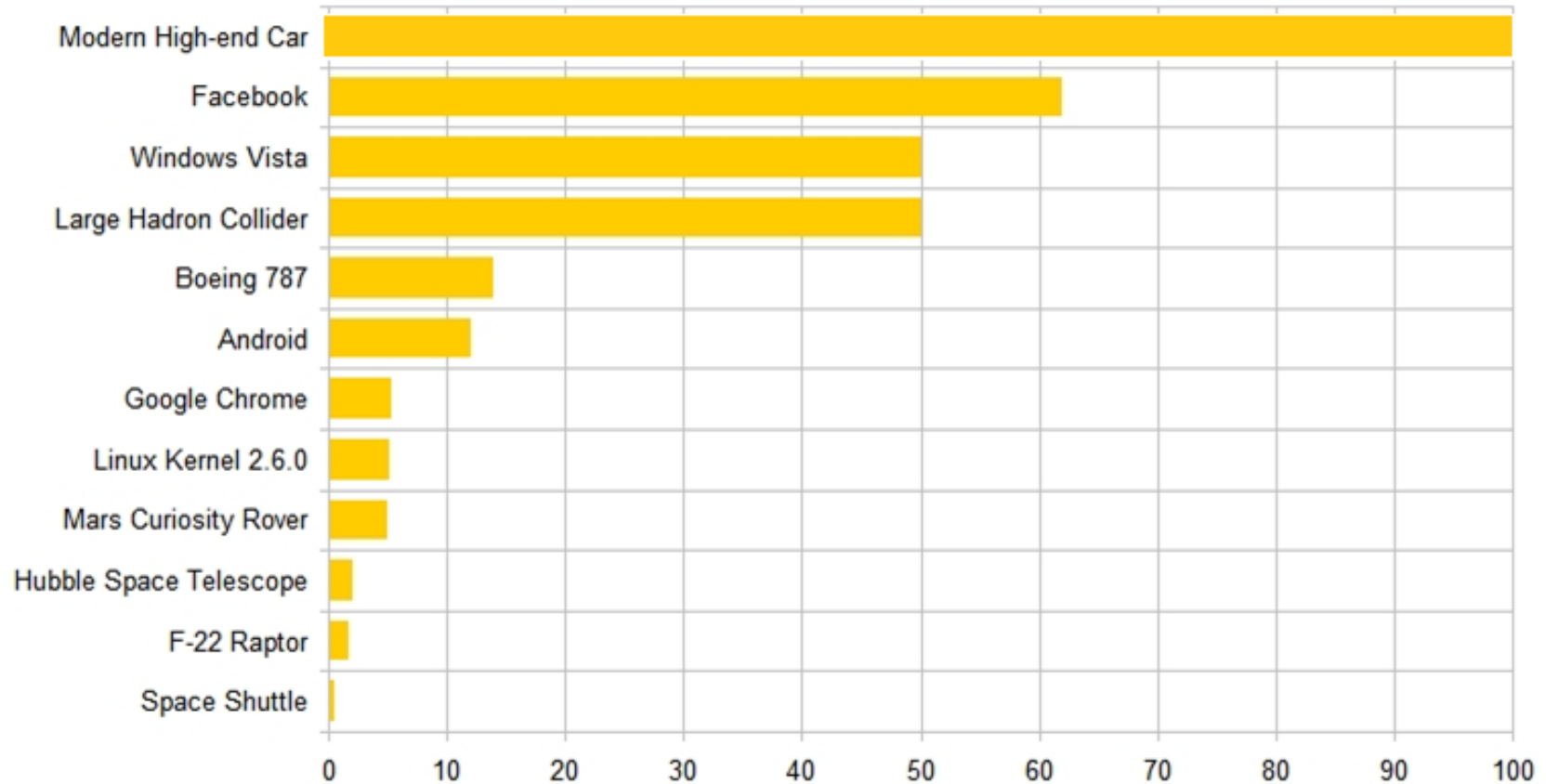


# Concolic Unit Testing



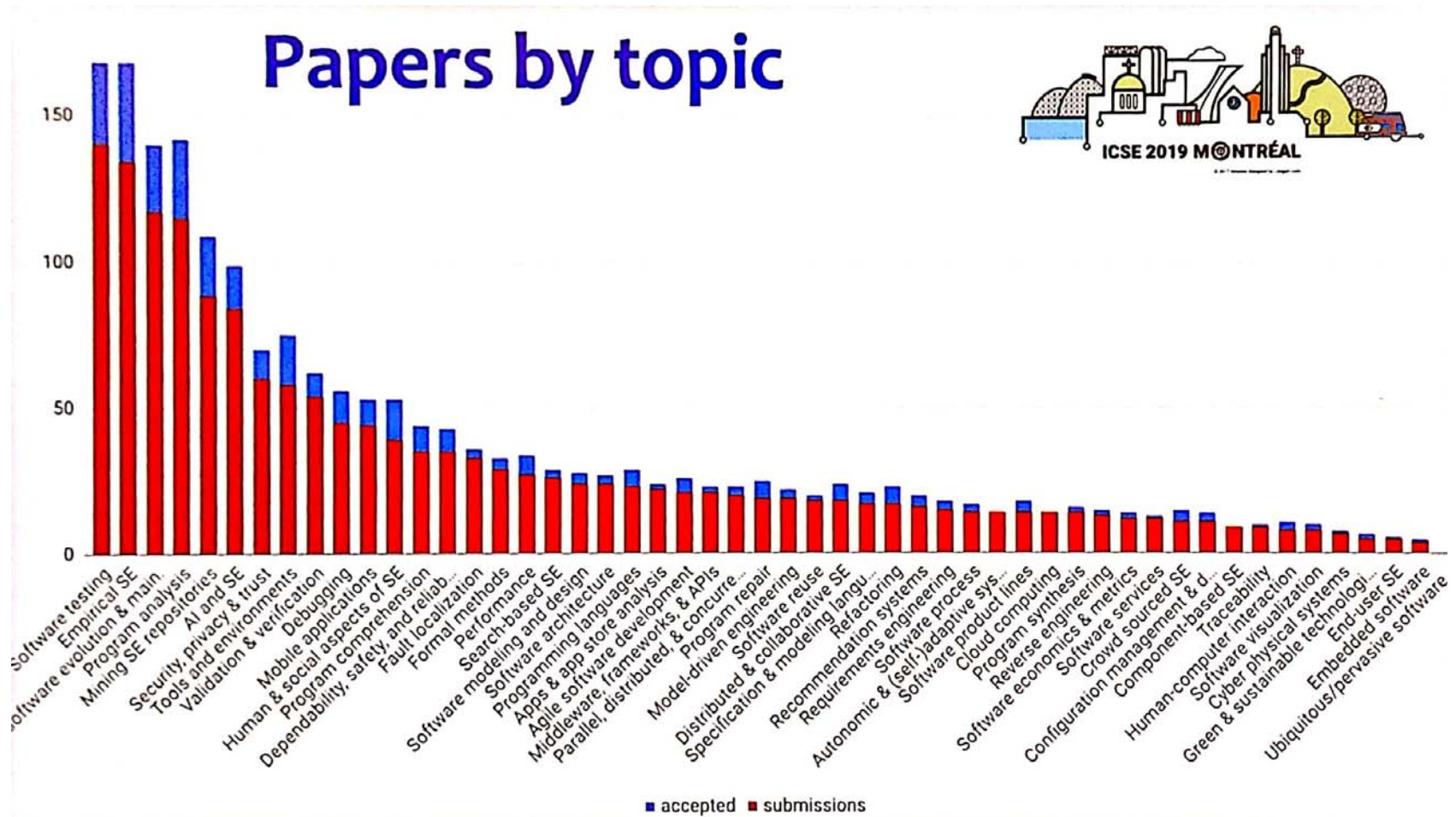
Yunho Kim  
SWTV group, KAIST

**Software Size (million Lines of Code)**



A. Busnelli, Counting, <https://www.linkedin.com/pulse/20140626152045-3625632-car-software-100m-lines-of-code-and-counting>  
<http://www.informationisbeautiful.net/visualizations/million-lines-of-code/>

# ICSE 2019 Topics (Top SE conf. w/ accept. rate: 20%)



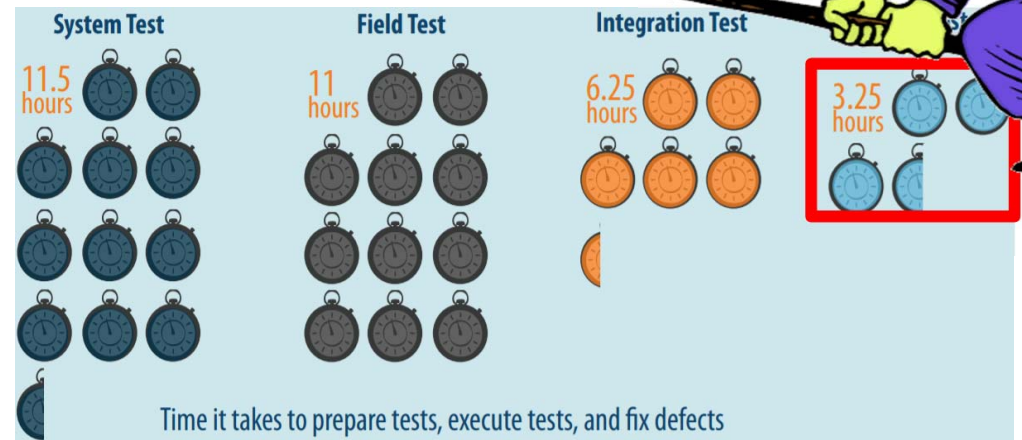
# Benefits of Unit Testing

- > **Bug correction cost: 7x cheaper** than system tests
- > \$937 (unit test) vs \$7,136 (system test)

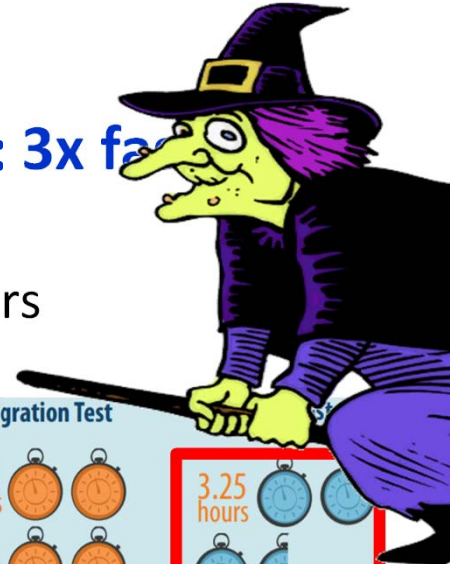


Source: B. Boehm and V. Basil, Software Defect Reduction Top 10 List, IEEE Computer, January 2001

- > **Bug correction time: 3x faster** than system testing
- > 3.25 hours vs 11.5 hours

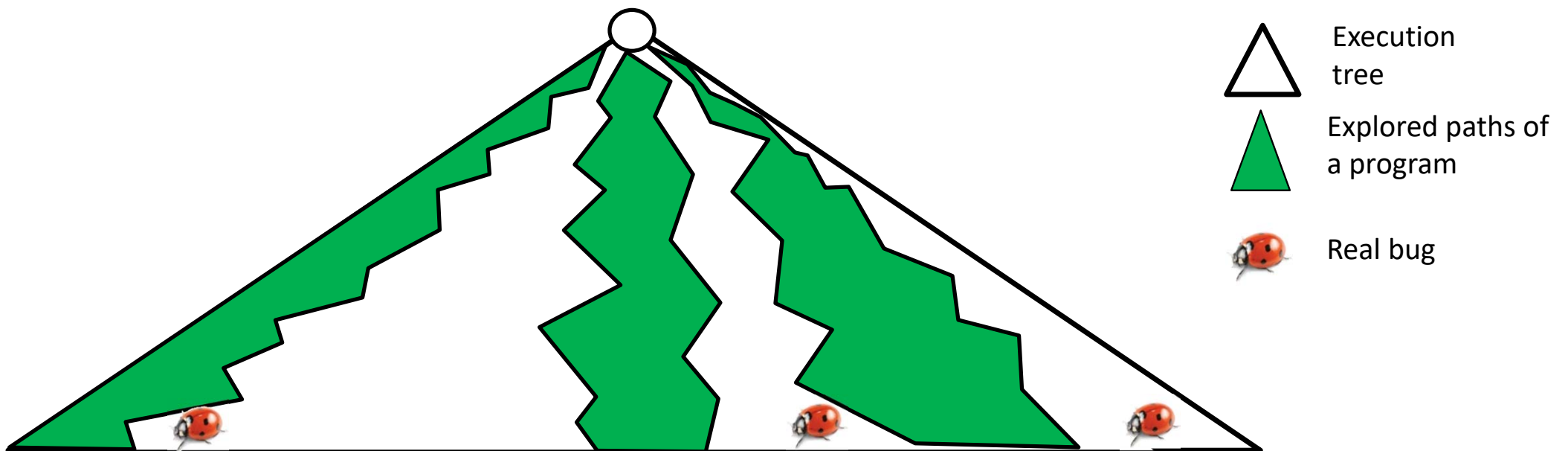


Source: Capers Jones, Applied Software Measurement: Global Analysis of Productivity and Quality



# Pros and Cons of Auto. Test Gen. at **System-level** (1/2)

- > Pros: **No false alarms**
- > Cons: Low bug detection power due to **large search space**



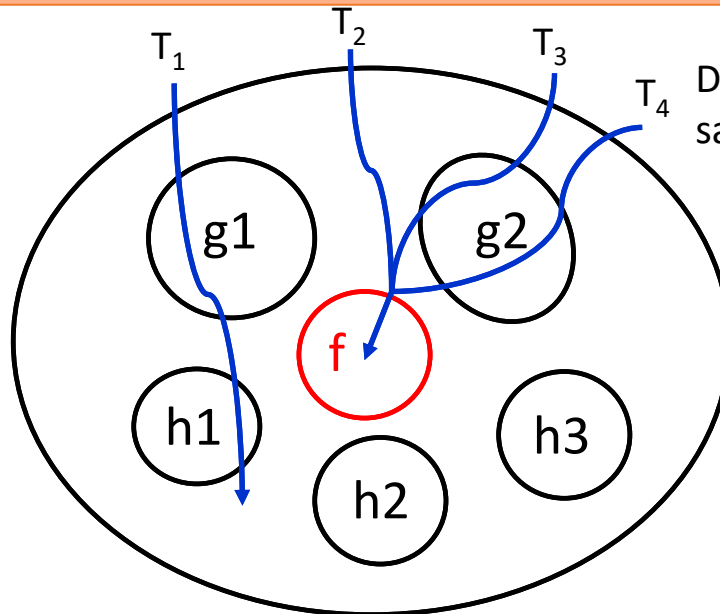
# Pros and Cons of Auto. Test Gen. at **System-level** (2/2)

**Pros**

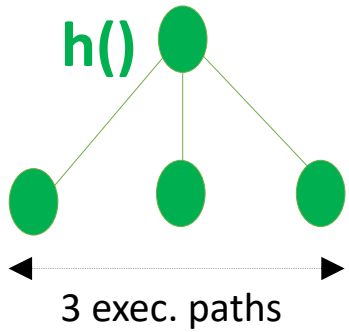
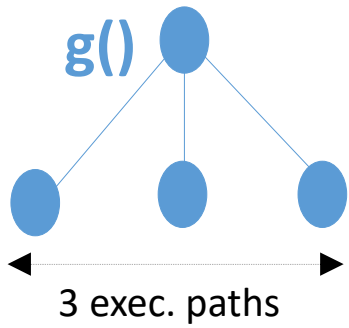
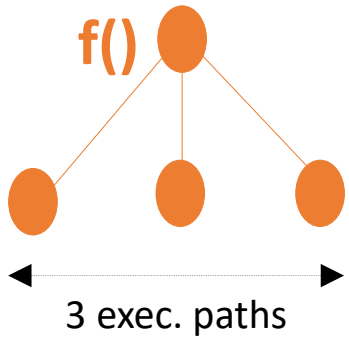
- + Can be easy to generate system TCs due to clear interface specification
- + No false alarm (i.e., no assert violation caused by infeasible execution scenario)

**Cons**

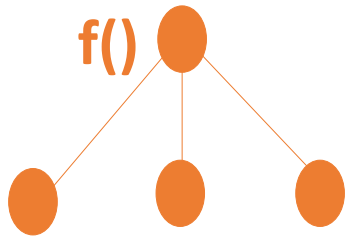
- Low controllability of each unit
- Large and complex search space to explore in a limited time
- Hard to detect bugs in corner cases



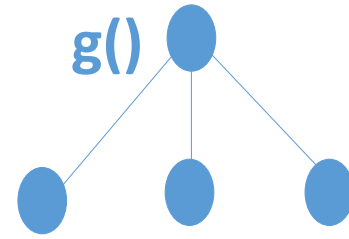
Different system tests  $T_2$  to  $T_4$  exercise the same behavior of the target unit



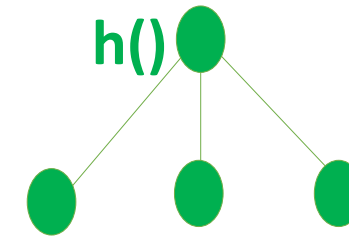




3 exec. paths

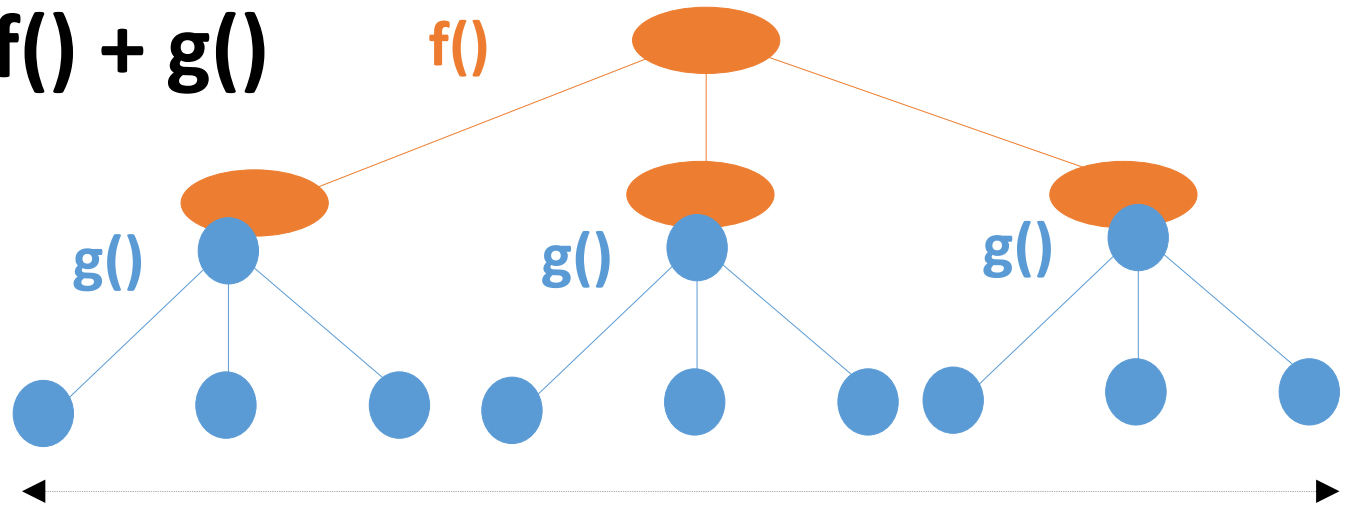


3 exec. paths



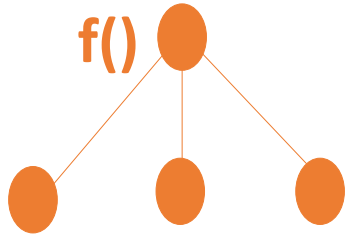
3 exec. paths

$f() + g()$

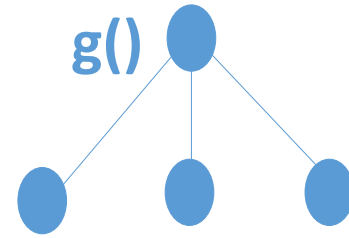


9 ( $=3^2$ ) execution paths

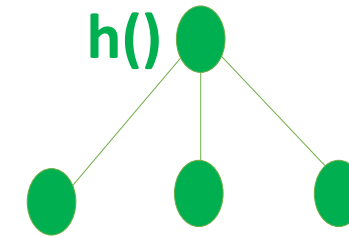




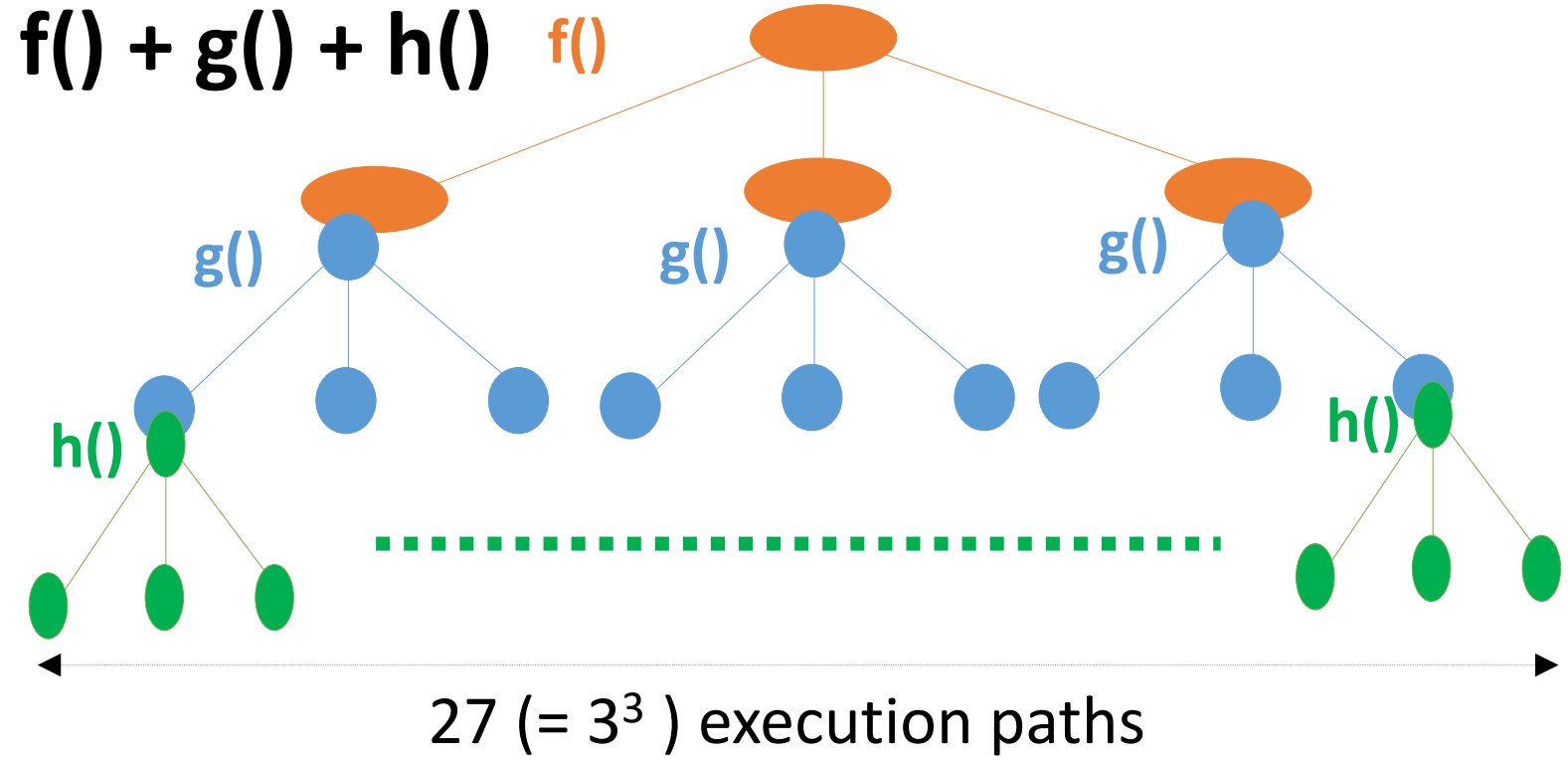
3 exec. paths



3 exec. paths



3 exec. paths



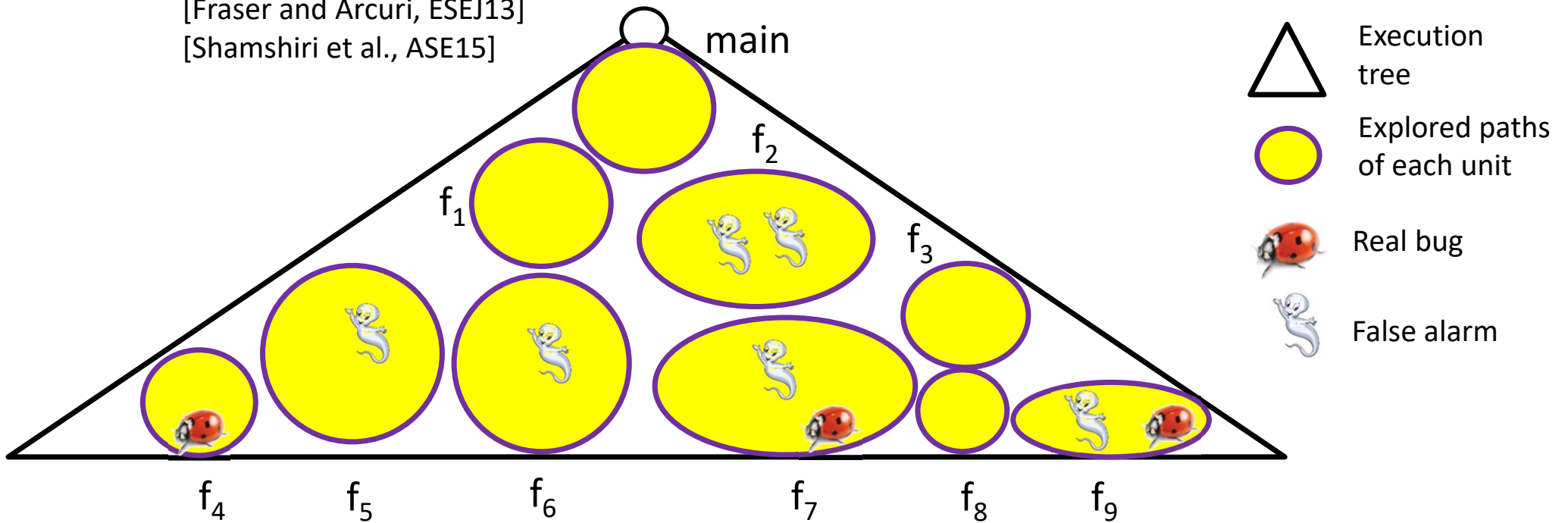
# Pros and Cons of Auto. Test Gen. at **Unit-level** (1/2)

- > Pros: High bug detection power for **small search space**
- > Cons: **Many false alarms** due to over-approximated context of a unit

[Gross et al., ISSTA12]

[Fraser and Arcuri, ESEJ13]

[Shamshiri et al., ASE15]



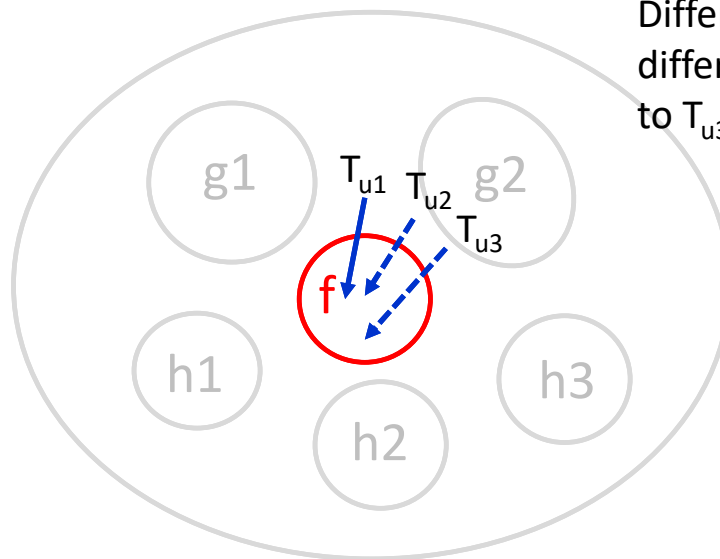
# Pros and Cons of Auto. Test Gen. at **Unit-level** (2/2)

**Pros**

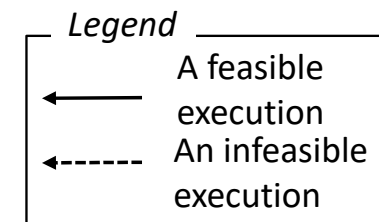
- + High controllability of a target unit
- + Smaller search space to explore than system testing
- + High effectiveness for detecting corner cases bugs

**Cons**

- Hard to write down accurate unit test drivers/stubs due to unclear unit specification
- High false/true alarm ratio



Different unit tests  $T_{u1}$  to  $T_{u3}$  directly exercise different behaviors of the target unit, but  $T_{u2}$  to  $T_{u3}$  exercise infeasible paths

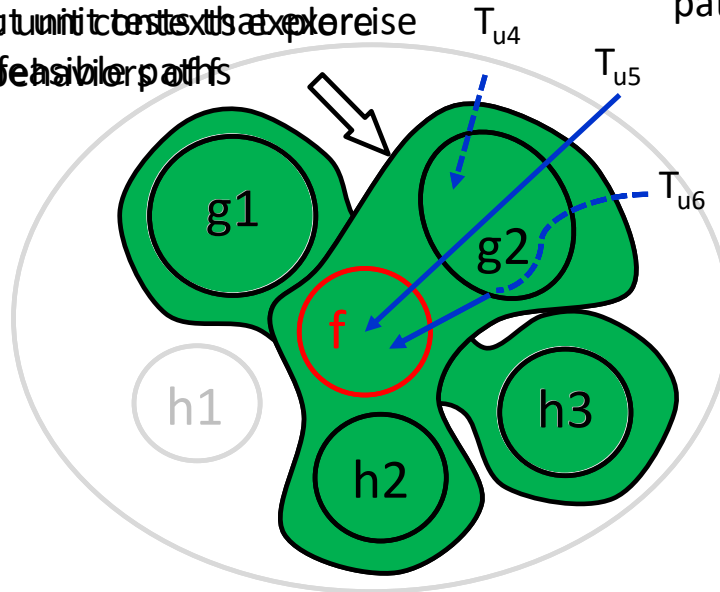


# Automated Unit Test Generation with Realistic Unit Context

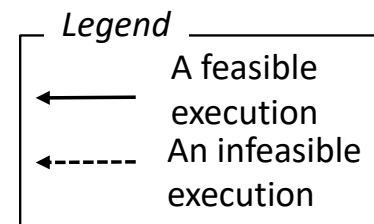
Pros

- + High controllability of a target unit
- + High effectiveness for detecting corner cases bugs
- + Low false alarm ratio

Realistic unit context filters  
 Different unit contexts explore  
 various feasible paths

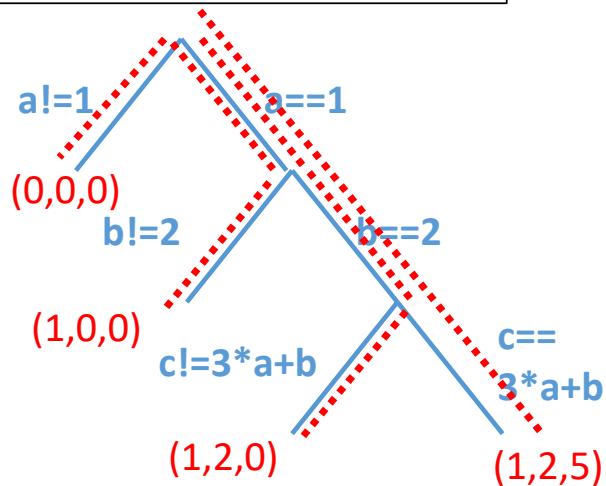


Unit tests  $T_{u4}$  that exercises an infeasible path is filtered out by the unit context

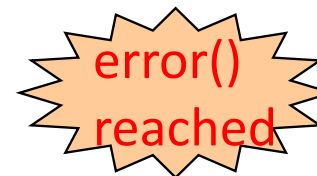


# Concolic Testing Example

```
// Test input a, b, c
void f(int a, int b, int c) {
  if (a == 1) {
    if (b == 2) {
      if (c == 3*a + b) {
        error();
      }
    }
  }
}
```



- > Random testing
  - > Probability of reaching `error()` is extremely low
- > Concolic testing generates the following 4 test cases
  - > (0,0,0): initial random input
    - > Obtained symbolic path formula (SPF)  $\phi$ :  $a!=1$
    - > Next SPF  $\psi$  generated from  $\phi$ :  $!(a!=1)$
  - > (1,0,0): a solution of  $\psi$  (i.e.  $!(a!=1)$ )
    - > SPF  $\phi$ :  $a==1 \ \&\& \ b!=2$
    - > Next SPF  $\psi$ :  $a==1 \ \&\& \ !(b!=2)$
  - > (1,2,0)
    - > SPF  $\phi$ :  $a==1 \ \&\& \ (b==2) \ \&\& \ (c!=3*a + b)$
    - > Next SPF  $\psi$ :  $a==1 \ \&\& \ (b==2) \ \&\& \ !(c!=3*a + b)$
  - > (1,2,5)
    - > Covered all paths and



## Constructing Test Driver/Stubs (1/2)

- › CONBRIO **automatically generates a unit test driver/stub** functions for unit testing of a target function
- › A unit test driver symbolically sets all visible global variables and parameters of the target function
- › The test-generator module replace sub-functions invoked by the target function with symbolic stub functions

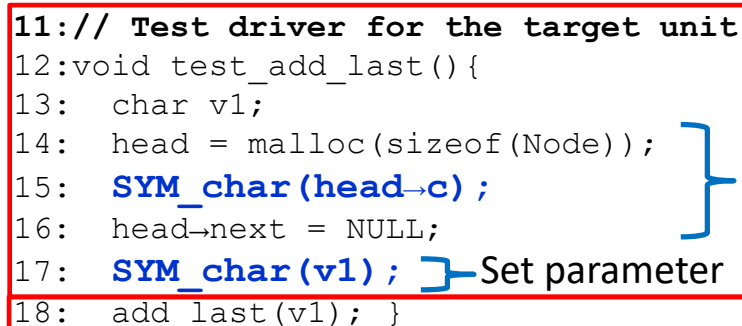
Type	Description	Code Example
Primitive	Set a corresponding symbolic value	<code>int a; SYM_int(a);</code>
Array	Set a fixed number of elements	<code>int a[3]; SYM_int(a[0]); ... SYM_int(a[2]);</code>
Structure	Set symbolic value to all fields recursively	<code>struct _st{int n,struct _st*p}a; SYM_int(a.n); a.p=&amp;a;</code>
Pointer	Allocate memory whose size is equal to the size of a pointee and set symbolic value according to pointee type.	<code>int *a; a = malloc(sizeof(int)); SYM_int(*a);</code>

# Constructing Test Driver/Stubs (2/2)

> Example of an automatically generated unit-test driver

```

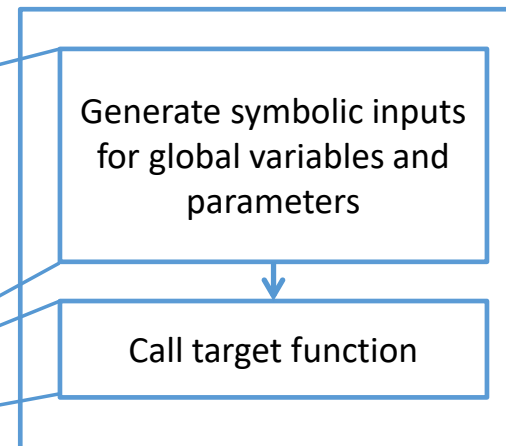
01:typedef struct Node_{
02:  char c;
03:  struct Node_ *next;
04:} Node;
05:Node *head;
06:// Target unit-under-test
07:void add_last(char v){
08: // add a new node containing v
09: // to the end of the linked list
10: ...}
11:// Test driver for the target unit
12:void test_add_last(){
13:  char v1;
14:  head = malloc(sizeof(Node));
15:  SYM_char(head->c);
16:  head->next = NULL;
17:  SYM_char(v1);
18:  add_last(v1); }
  
```



Set global variables

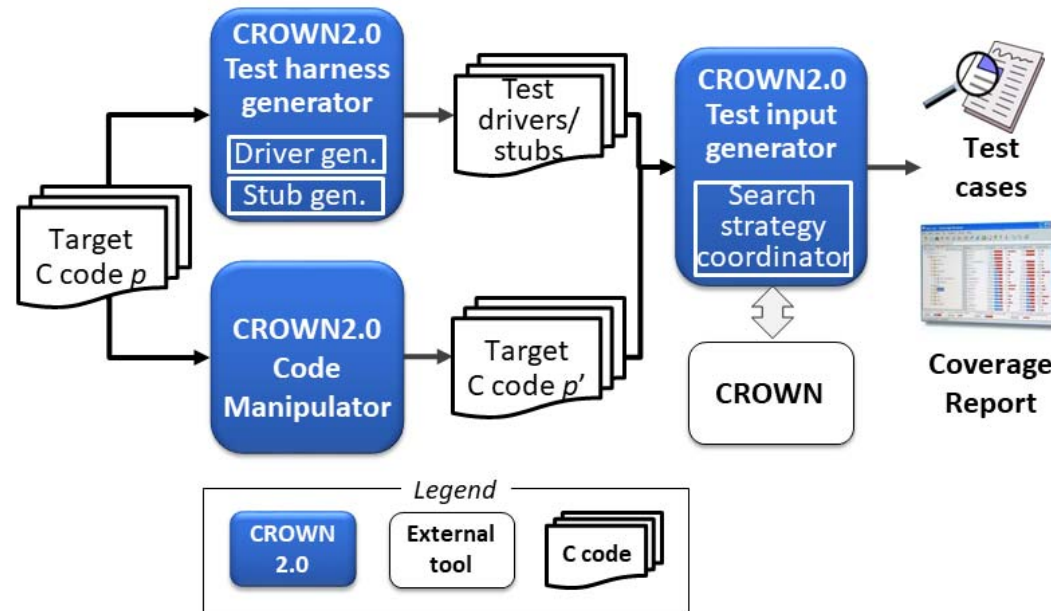
Set parameter

## Unit Test Driver





# CROWN 2.0: 저비용 고효율 SW 자동 테스트 도구



높은 테스트 커버리지를 자동으로 달성하여, SW 오류를 빠르게 발견하는 SW 자동 테스트 도구

SW 개발/테스팅 비용절감 및 SW 품질 향상

- Concolic 테스트링으로 **SW의 모든 가능한 동작 경로**를 실행하는 테스트 자동 생성
- 유닛 테스트 100% 자동화를 위해, 유닛 테스트 driver/stub 까지 자동 생성
- 안전필수 시스템용 SW 작성 언어 중, 널리 사용되는 C 프로그램 테스트

## Limitations of Automated Unit Testing

- > High false/true alarm ratio



“This function  $f()$  assumes that values of the first parameter is between 0 and 100 and callers of  $f()$  should never pass a value less than 0 or greater than 100 to  $f()$  as the first parameter.”

- > We need to refine unit test generation technique to reduce false alarms by utilizing unit context

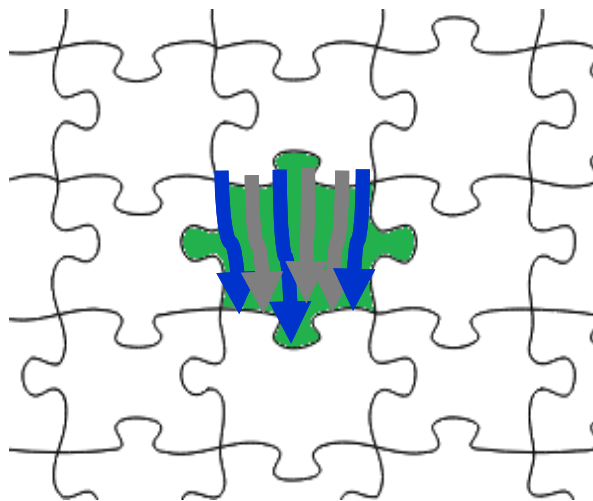
# False Alarms Caused by Missing Context

```

15: // x, y, and z are inputs
14: int main(int x, int y, int z){
1: // Target function under test return b(y, z);
2: int f(int x, int y){
3:   int array[5] = {1, 3, 5, 7, 9};
4:   int n, res;
5:   // Alarm: Array overflow if (x < 0 && x < 5)
6:   n = array[x];
7:   g(&n);
8:   if ((y % 2) != 0){
9:     // Alarm: Array overflow
10:    res = array[n];
11:   }
12:   return res;
18: int b(int x, int y){
19:   if (x < 0 && x < 5)
20:     return f(x, y);
21:   else return 0;
26: void g(int *p){
27:   *p = *p / 2;

```

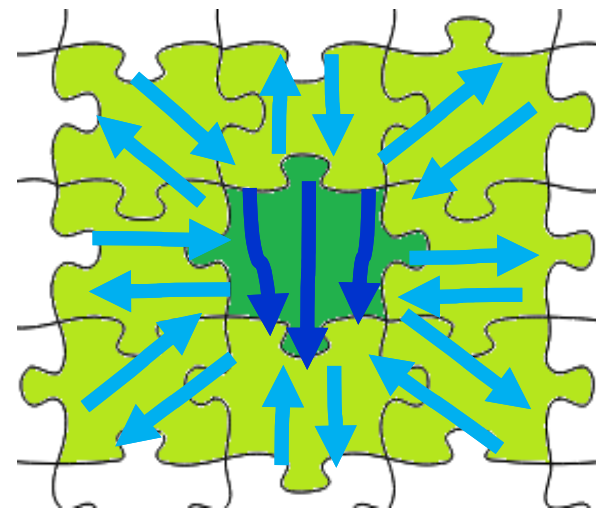
# Unit Testing $f$ without or with Contexts of $f$



## Without Contexts of $f$

Pros: fast exploration of target unit execution paths

Cons: infeasible target unit executions



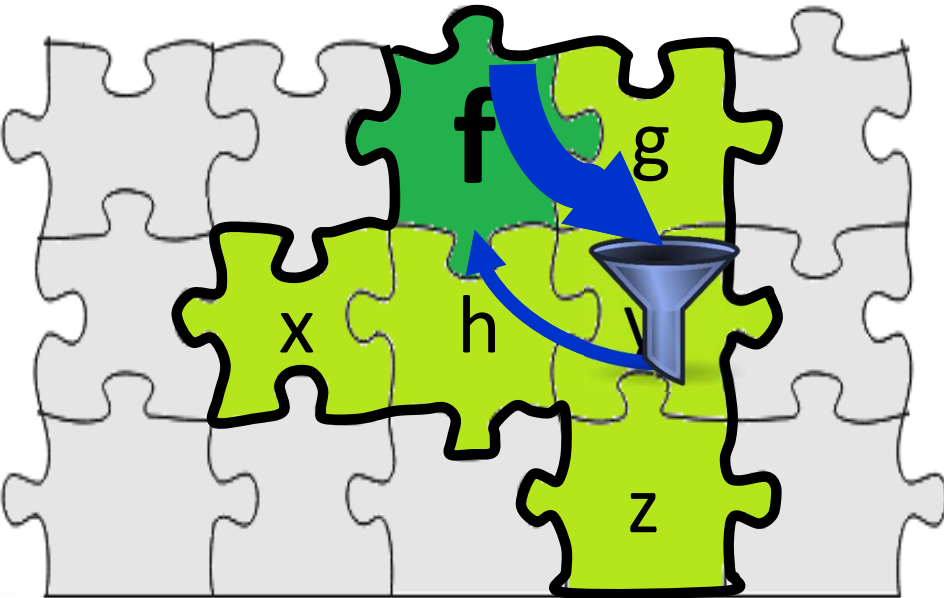
## With Contexts of $f$

Pros: reduced infeasible target unit executions

Cons: slow exploration of target unit execution due to large cost of exploring context functions

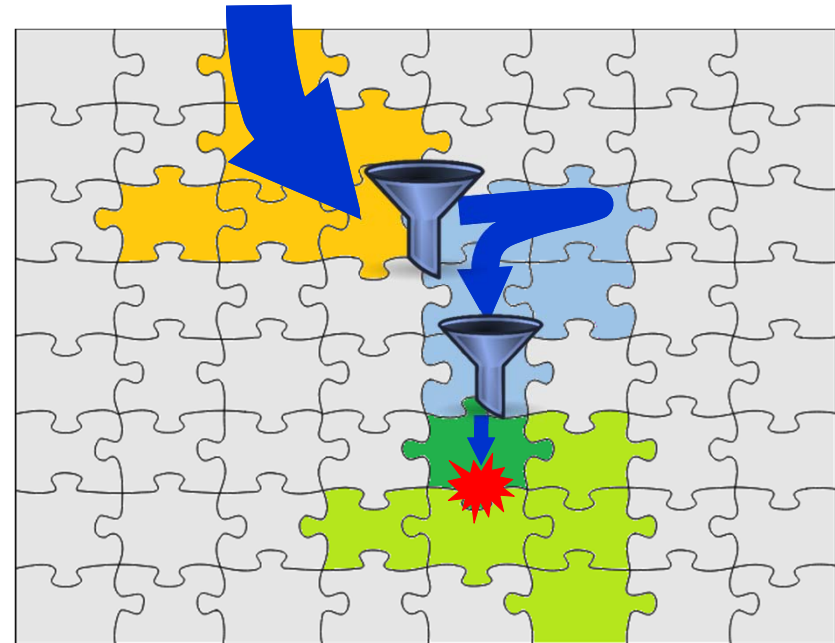
# CONBRIO: 2 Main Ideas

## > Extended Units



- Green:** Target function  $f$
- Light green:** Functions highly relevant to the target
- Grey:** Functions not relevant to the target
- Green + light green:** Extended Unit of  $f$

## > Symbolic Alarm Filtering

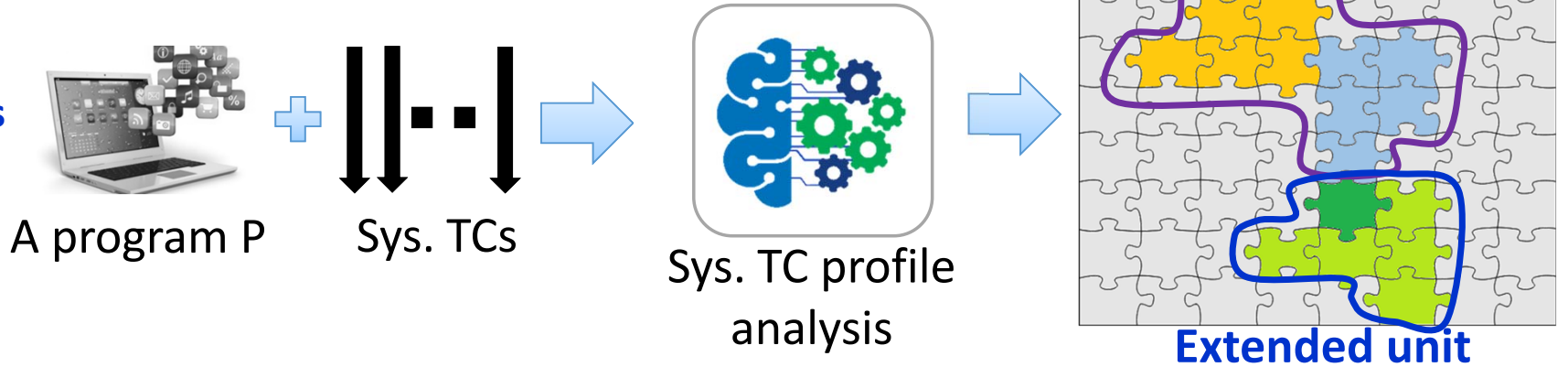


**Yellow & sky blue:** a calling context of a target func.  $f$

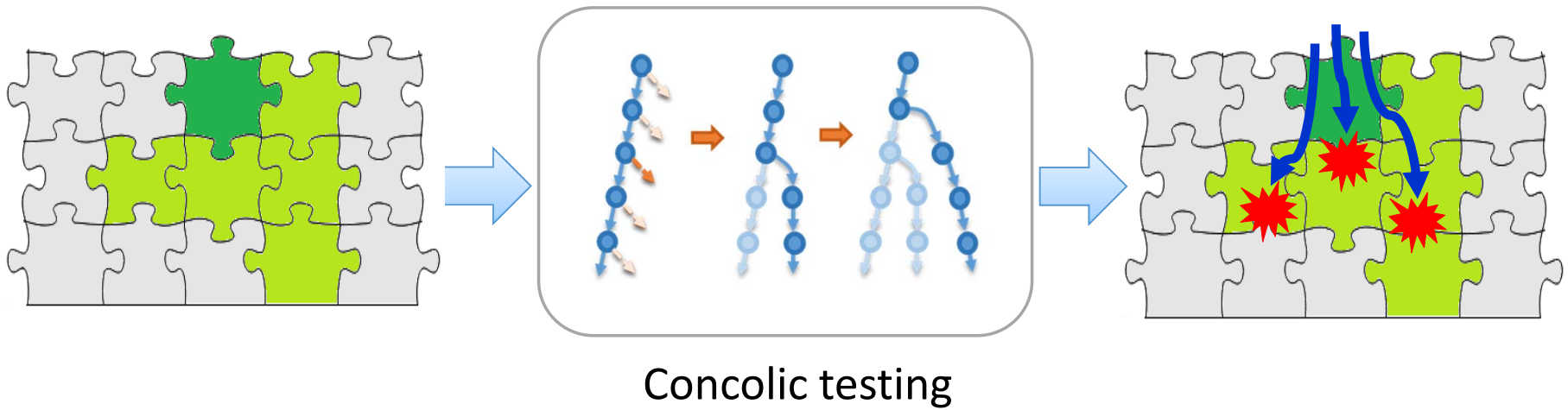
# Overview of CONBRIO

CONcolic unit testing with symBolic alaRm filtering using symbolic calling cOntexts

Phase1:  
Defining **extended units**  
and **calling contexts**

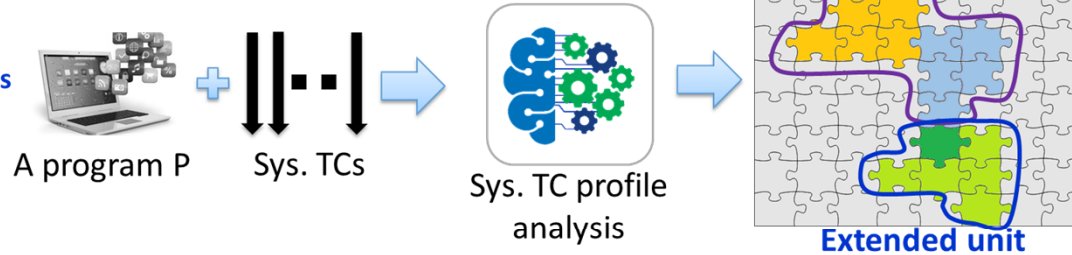


Phase2: Concolic  
unit testing with  
an **extended unit**

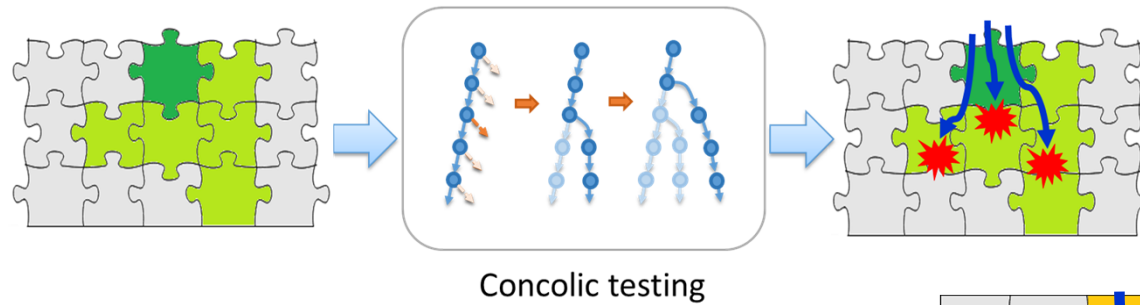


# Overview of CONBRIO

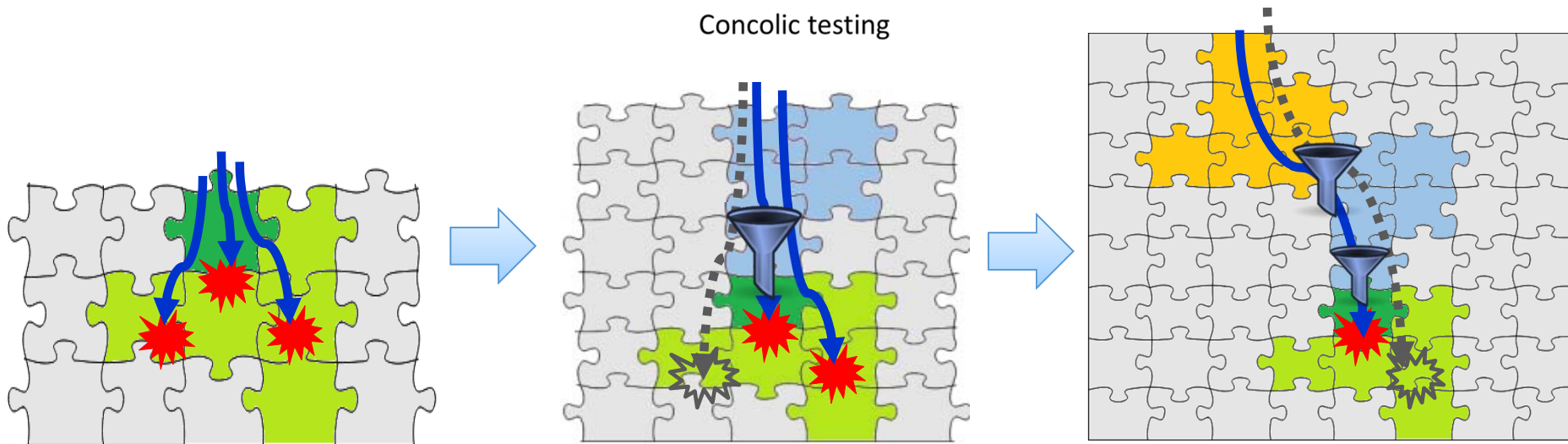
Phase1:  
Defining **extended units**  
and **calling contexts**



Phase2: Concolic unit testing with an **extended unit**



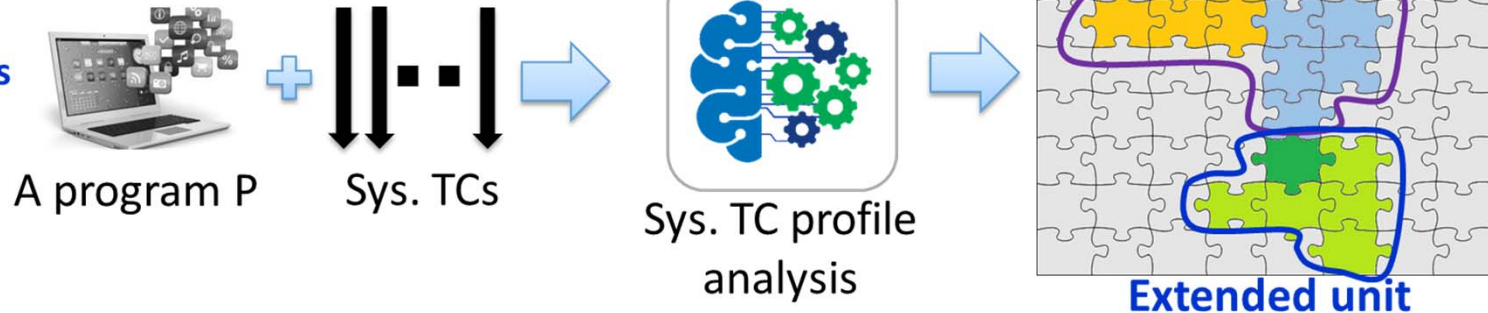
Phase3:  
Symbolic false alarm filtering





# Computing Function Relevance based-on System TCs

Phase1:  
Defining **extended units**  
and **calling contexts**



Function call profile

TC1	TC2	TC3
main	main	main
↓	↓	↓
a2	a1	a1
↓	↓	↓
f	f	f
↓	↓	↓
b	g	b
		↙ ↘
		g h

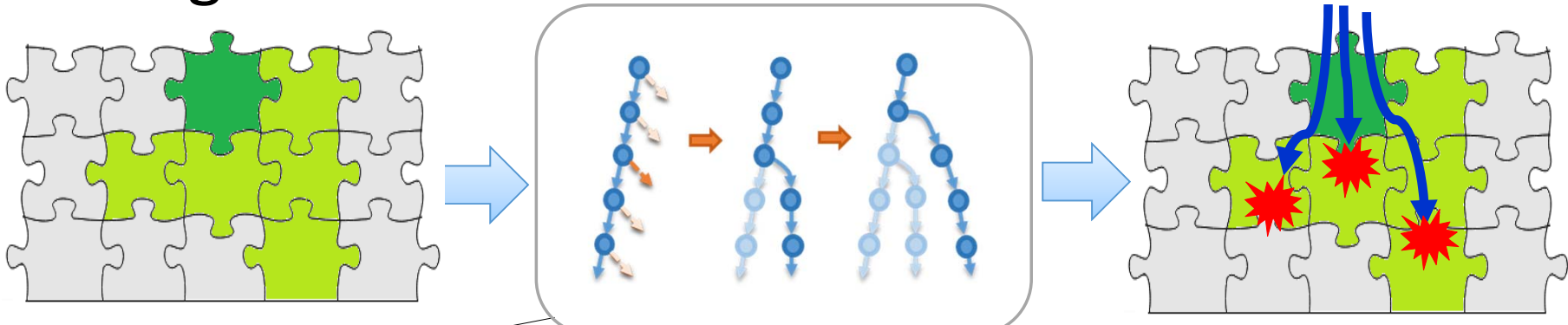
$$P(g|f) = \frac{|f \text{ calls } g|}{|f|} = \frac{|TC2, TC3|}{|TC1, TC2, TC3|} = 0.66$$

Relevance of  $f$   
on other functions  
(Threshold  $\tau = 0.6$ )

- $S(e | i) = 0.66$
- $S(j | i) = 0.66$
- ~~$S(k | i) = 0.33$~~
- ...

# Concolic Testing on Each Extended Unit

Phase2: Concolic unit testing with an **extended unit**

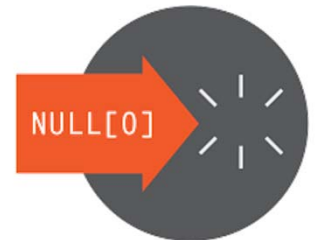


```
1 concolic_test_driver() {  
2   set sym. params;  
3   set sym. globals;  
4   target_unit(sym. params);  
5 }
```

Detecting crash bugs



Buffer overflow

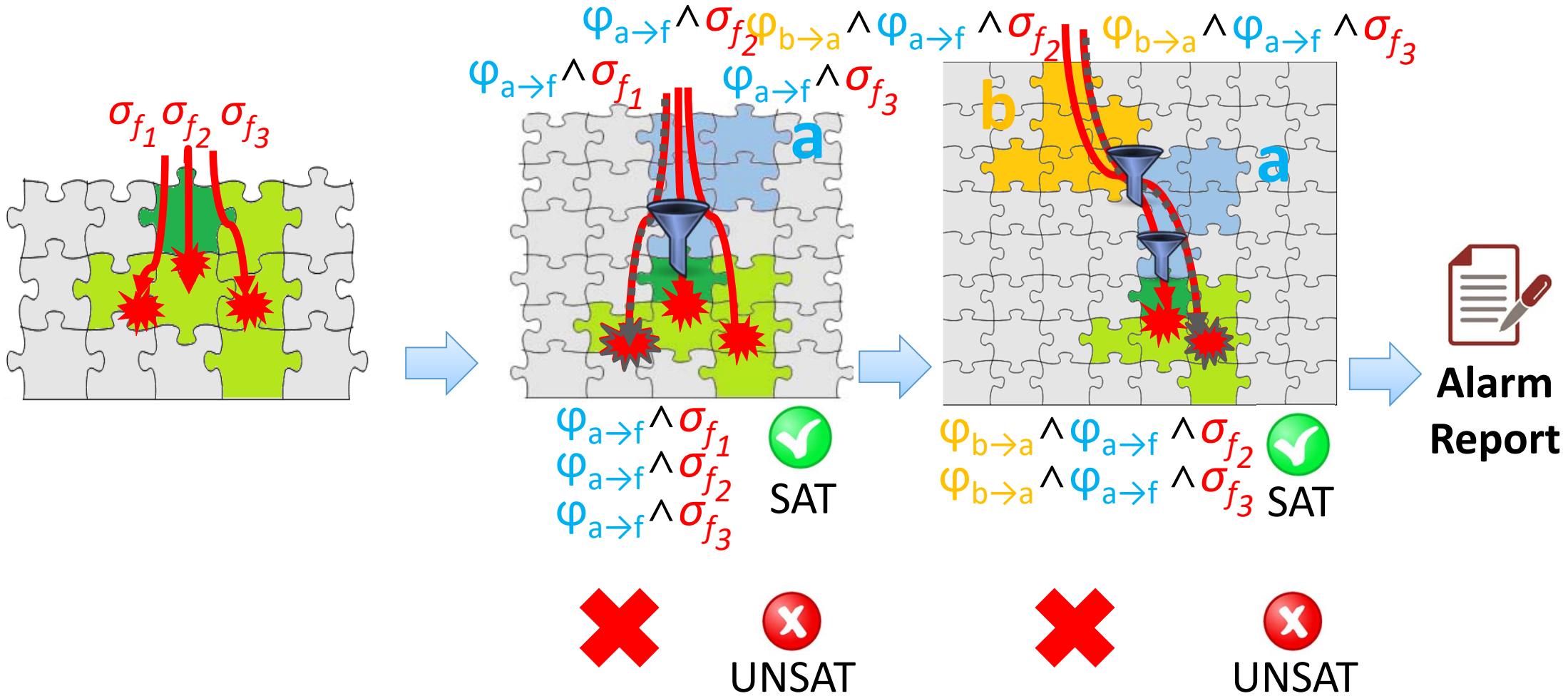


NULL Ptr. Deref.



Div-by-Zero

# Symbolic Alarm Filtering



## Main Research Questions



RQ1: **How many known crash bugs** does CONBRIO detect?



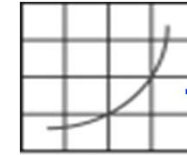
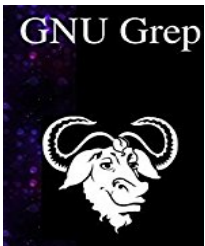
RQ2: **How much false/true alarm ratio** does CONBRIO decrease?

# Target Programs

Total **15,915 functions**  
in **15 Programs**

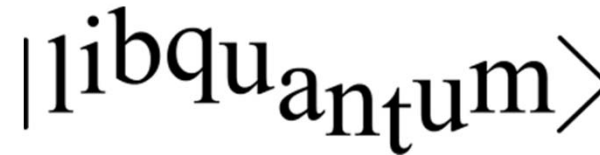
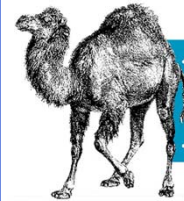
## SIR

7 Programs



spec

8 Programs





# Trade-off between Bug Detection Ability and Accuracy

Bug Detection **Ability**  
(aiming low false negative)

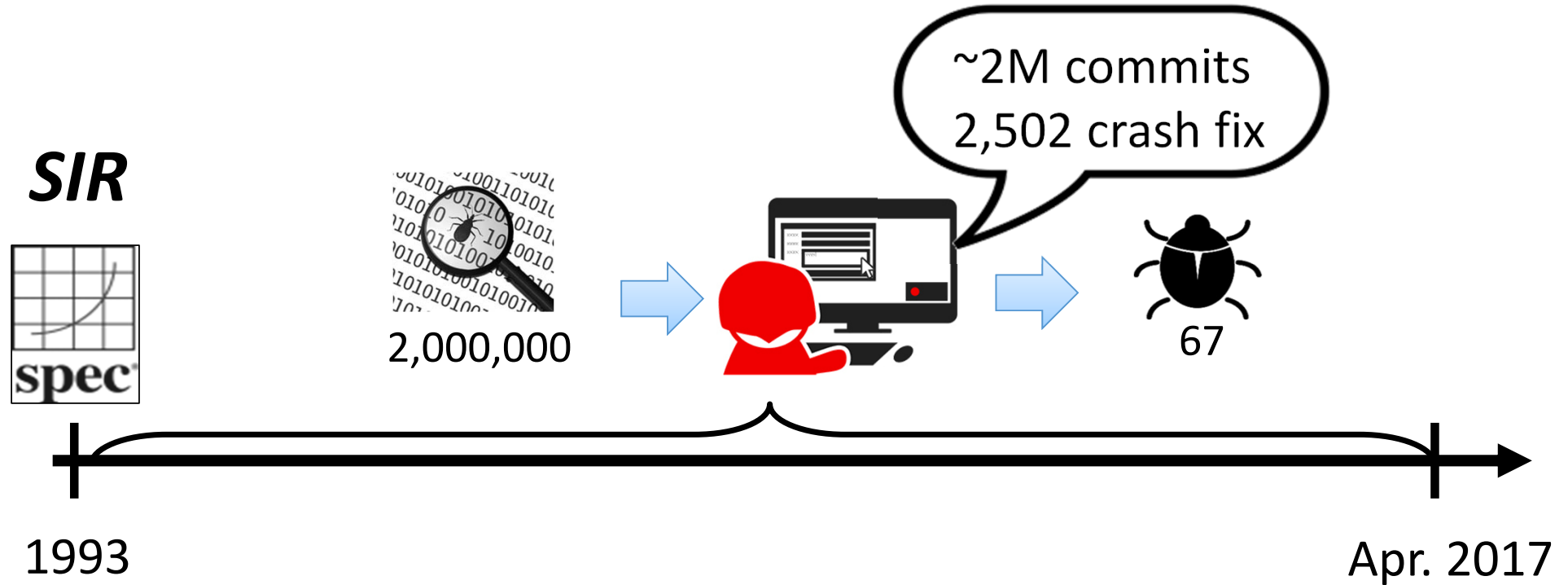
Recall



Bug Detection **Accuracy**  
(aiming low false positive)

Precision

# CONBRIO Unit Crash Bug Benchmark

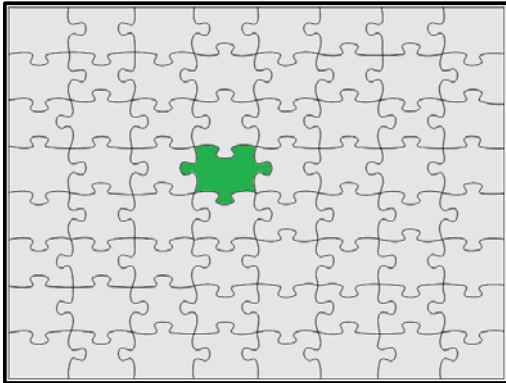


<http://github.com/swtv-kaist/conbrio>

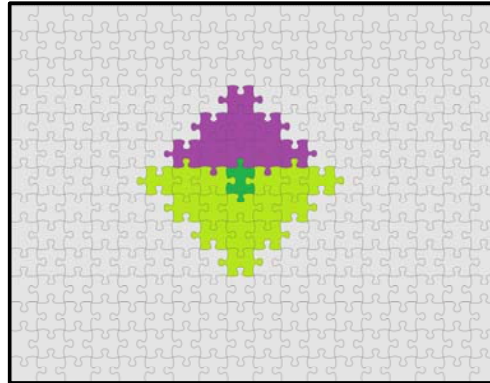


# Other Techniques to Compare

Symbolic Unit Testing  
( $k=0$ )

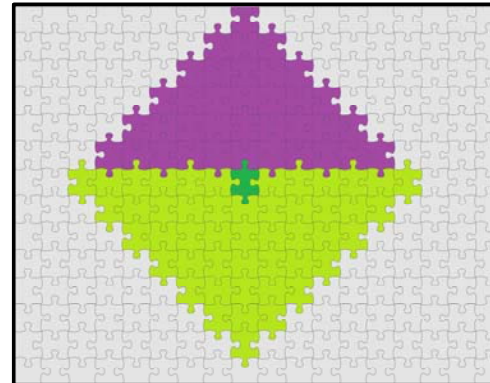


$k=3$

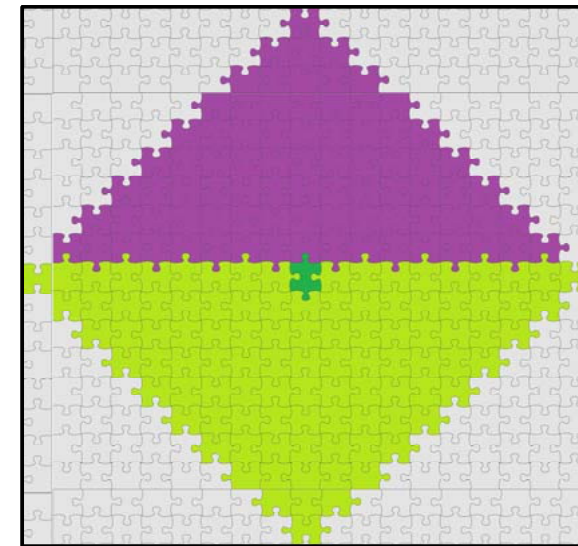


Static bound

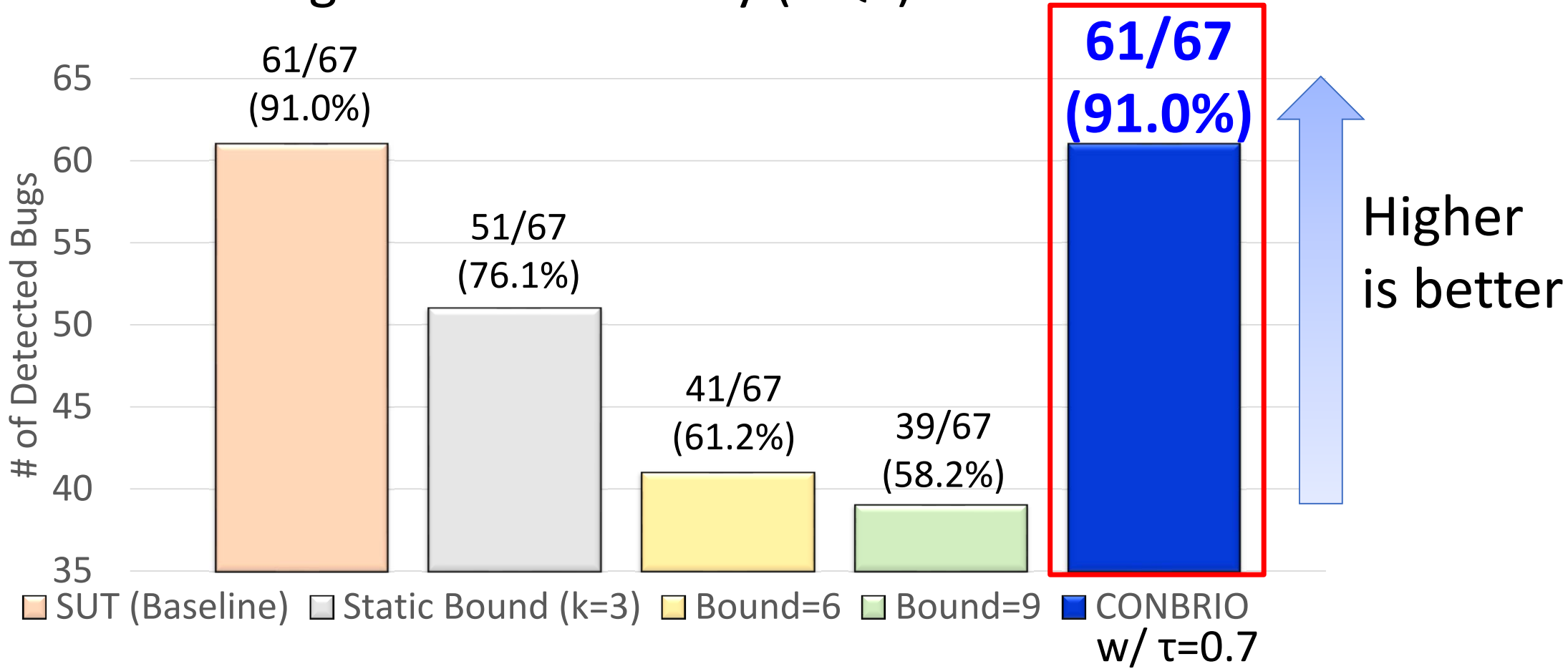
$k=6$



$k=9$

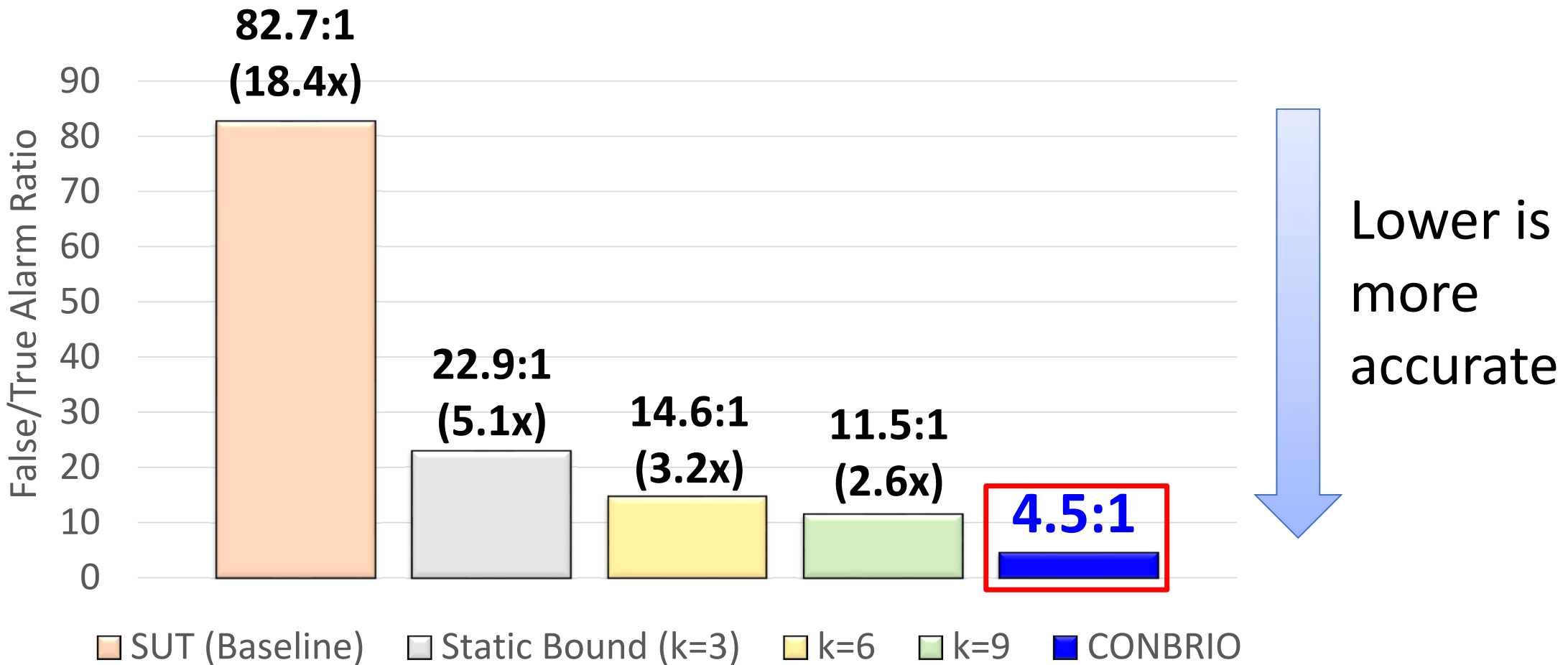


# Results: Bug Detection Ability (RQ1)



CONBRIO spent **4.1 hours** on 100 machines

# Results: Bug Detection Accuracy (RQ2)



# Cutting-edge Accuracy of Unit Testing

Randoop: 5.9:1

[Gross et al., 2012]

Evosuite: 6.3:1

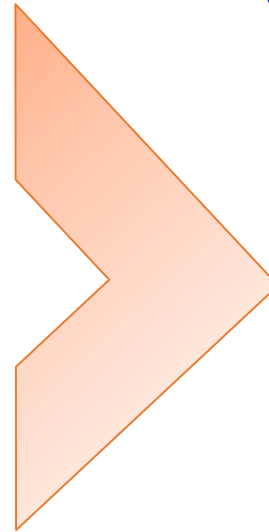
[Fraser and Arcuri, 2013]

UC-KLEE: 5.7:1

[Ramos and Engler, 2015]

OOP features

Manual Assumption



**CONBRIO: 4.5:1**  
**w/ 91% of bugs detected**

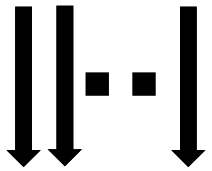


# Future Work

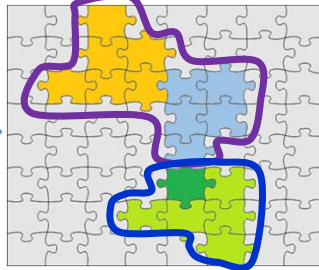
## Refined Relevance Analysis



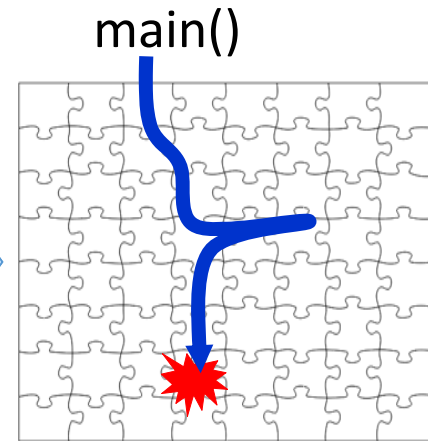
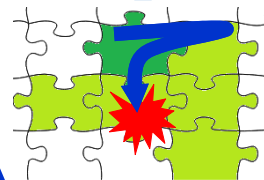
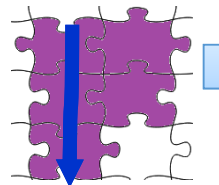
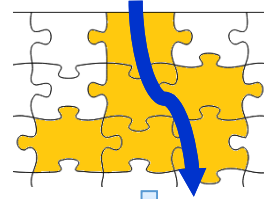
Static features



Dynamic features



## Synthesis System TCs from Unit TCs



**KAIS** 현대모비스, AI 기반 소프트웨어 검증 시스템 도입... "효율 2배로"

2018-07-22 10:00

댓글 f t kaka

가- 가+

실제 현대모비스가 통합형 차체제어시스템(IBU)과 써라운드뷰모니터링 시스템(SVM) 검증에 마이스트를 시범 적용한 결과 마이스트가 처리한 검증 업무량 비중은 각각 53%, 70%로 높았다.

현대모비스는 하반기부터 소프트웨어가 탑재되는 제동,

# 2월 4일 화요일 오후 1시 40분 그랜드홀 2

## Concolic Testing for High Test Coverage and Reduced Human Effort in Automotive Industry

입했다고 22일 밝혔다.

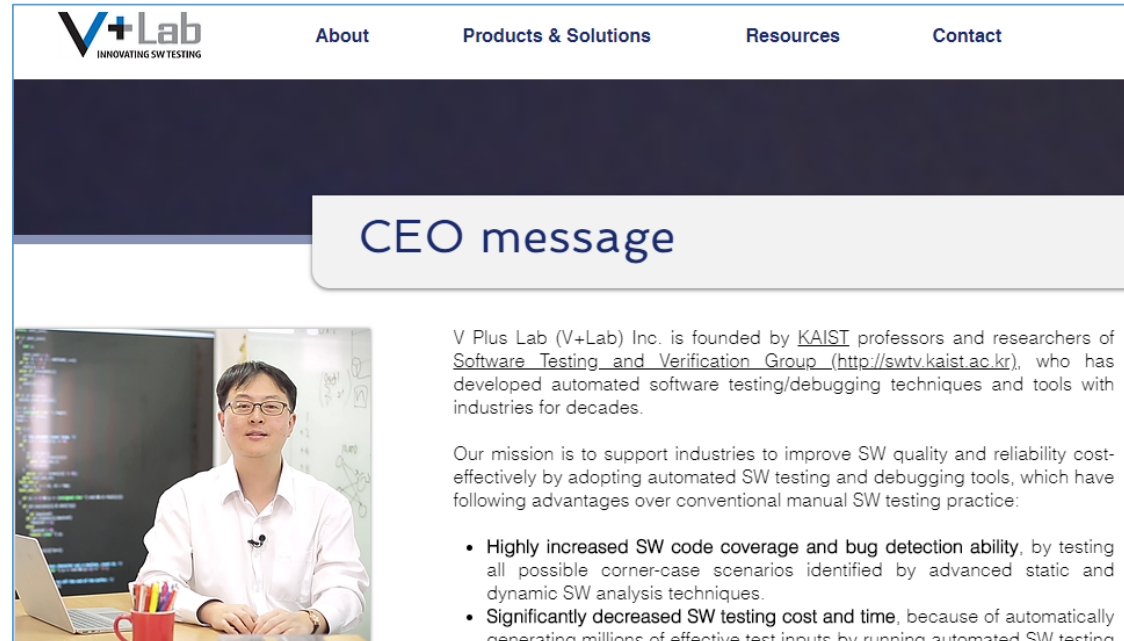
현대모비스가 카이스트 전 산학부 김문주 교수와 공동으로 개발한 마이스트는 연구원을 대신해 소프트웨어 검증작업을 수행하는 AI 시스템이다.

연구원들이 설계한 알고리즘을 바탕으로 소프트웨어의 모든 연산과정을 AI로 검증한다. 기존에 수작업으로 이뤄지던 소프트웨어 검증업무를 자동화한 셈이다.



<http://m.yna.co.kr/kr/contents/?cid=AKR20180720158800003&mobile>

- > **브이플러스랩(주) 창업**
- > 19.10 법인 설립
  
- > 자동차/항공/국방  
안전필수 SW  
자동 테스트 도구  
**CROWN 2.0 개발/판매**

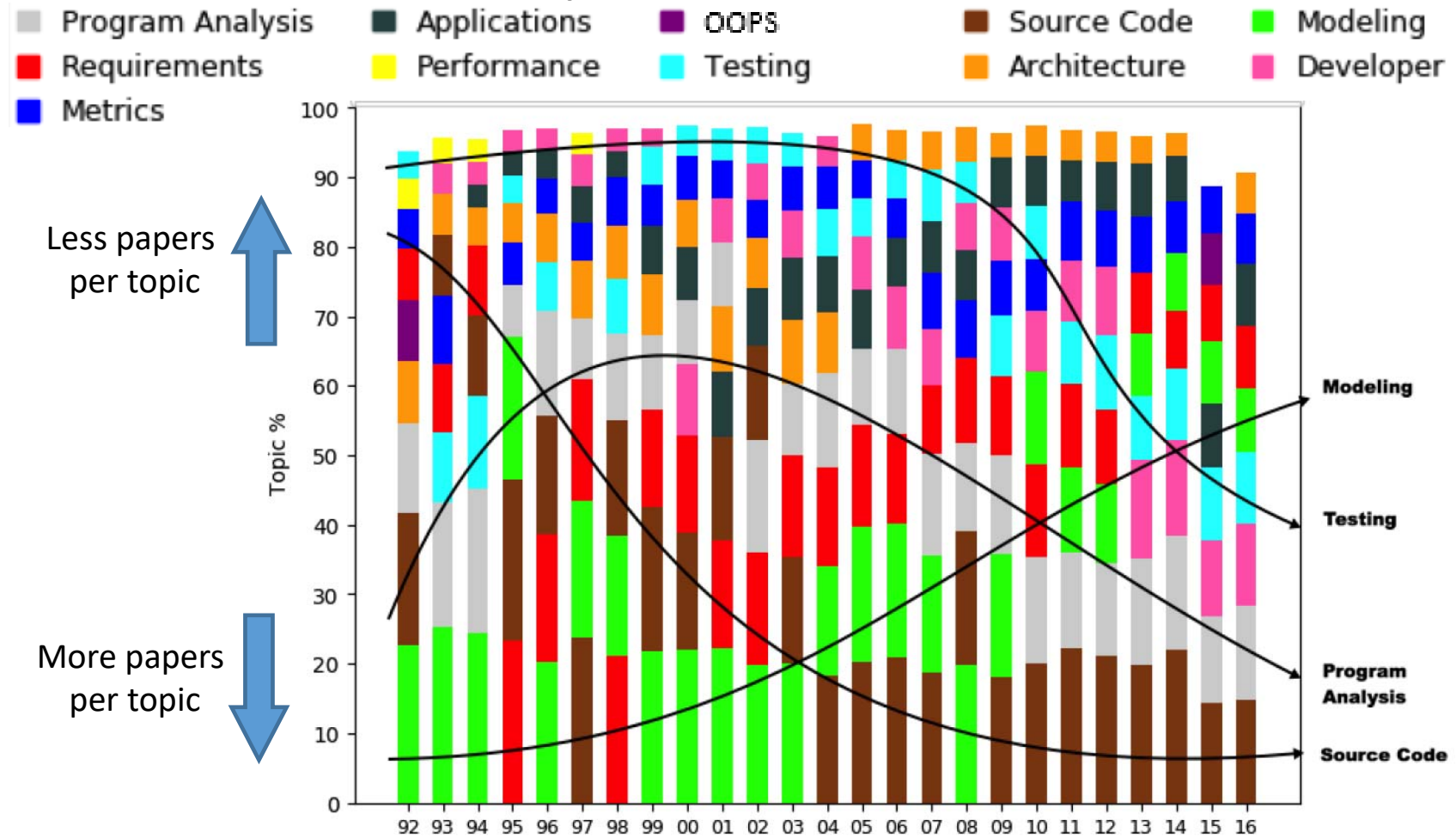


V+Lab 과 함께 하실,  
열정있는 SW 분석/테스팅 전문가 모십니다!!!  
contact@vpluslab.kr



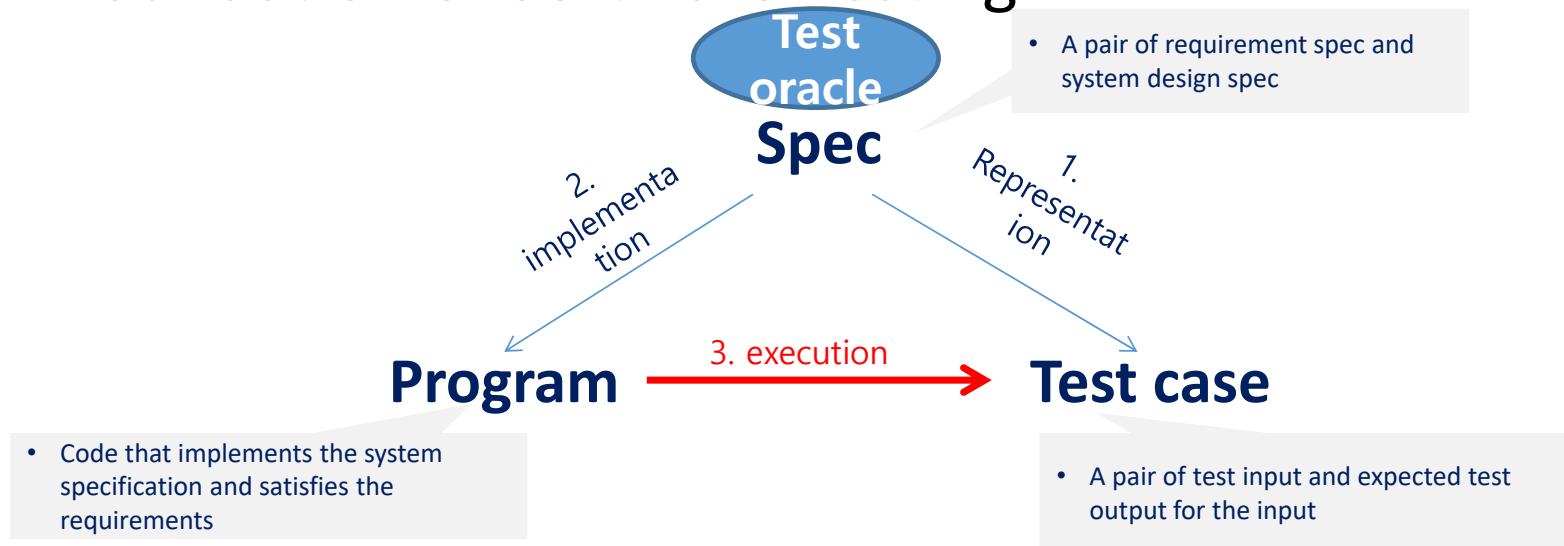


# SE Research Topic Trends among 11 Major Topics (1992-2016)



G.Mathew et al., Trends in Topics in Software Engineering, IEEE TSE 2018 submission

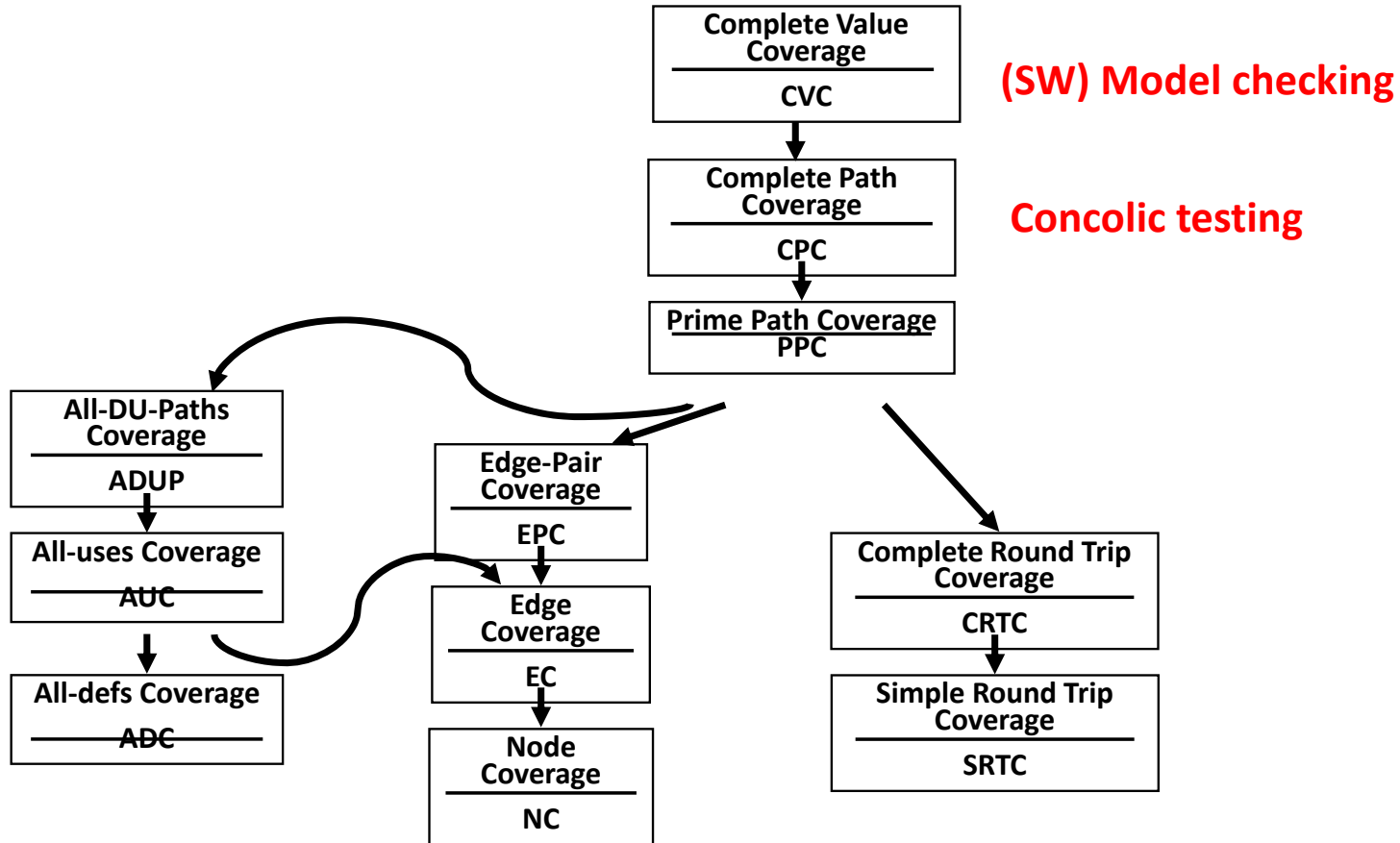
## Foundation of Software Testing



## Multiple targets for software testing

1. Does the test cases represent the requirement spec correctly?  
→ Scenario based testing (black-box testing)
2. Is the design spec implemented as program correctly?  
→ Model-based testing (grey-box testing)
3. Does the program satisfy test cases correctly?  
→ Code-based testing (white-box testing)

# Hierarchy of Structural/graph Coverages



## Related Work on Automated Unit Testing

	Bug detection ability	False/True alarm ratio	Target languages
<b>Function input generation</b> [PLDI 05][FSE 05][EMSOFT 06][TAP 08][ISSTA 08][SEC 15]	High	High	Procedural or OO languages
<b>Method-sequence generation</b> [ICSE 07] [ICST 10][FSE 11] [ICSE 13]	High	Medium	Object-oriented languages
<b>Capture system tests to generate unit tests</b> [TSE 09] [STTT 09][ISSTA 10]	Low	Low	Object-oriented languages
<b>CONBRIO</b>	High (91.0% of target bugs in SIR and SPEC2006, 14 new bugs)	Low (4.5 false alarms per one true alarm)	Procedural languages

# False Alarms Caused by Missing Context

```

13:// x, y, and z are inputs
14:int main(int x, int y, int z){
15:    if(x > 0) return b(y,z);
16:    else return c(y,z);
17:}
1: // Target function under test
2:int f(int x, int y){
3:    int array[5] = {1,3,5,7,9};
4:    int n, res;
5:    // Alarm: Array overflow
6:    n = array[x];
7:    g(&n);
8:    if ((y % 2) != 0){
9:        // Alarm: Array overflow
10:       res = array[n];
11:    } else res = h(n);
12:    return res;
18:int b(int x, int y){
19:    if(x < 0)
20:       return f(x,y);
21:    else return 0;}
22:}
23:int c(int y){
24:    return x-y;}
25:h(n);
26: void g(int *p){
27:    *p = *p / 2;}
28:
29: int h(int x){
30:    return x + 2;}

```

School of



The 42<sup>nd</sup> International Conference on Software Engineering

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Photo by *manuzoli* @



# ICSE 2020 Software Engineering in Practice

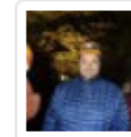
About

Call for Papers

## Call for Papers

The Software Engineering in Practice (SEIP) Track is the premier venue for researchers and practitioners to discuss insights, innovations and solutions to concrete software engineering problems. After many decades of research, software engineering (SE) techniques and algorithms are gaining substantial momentum in industry: more companies produce SE-based tools and more software engineers use previously published ideas in their daily projects. SEIP provides a unique forum for networking, exchanging ideas, fostering innovations, and forging long-term collaborations to address SE research that impacts directly on practice. SEIP will gather highly-qualified industrial and research participants that are eager to communicate and share common interests in software engineering. The track will be composed of invited speeches, paper presentations, reviewed talks, interactive sessions with a strong focus on software practice.

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